

## Curriculum Map: Design & Technology KS3

	<u>Resistant Materials</u>	<u>Textiles</u>	<u>Graphics</u>	<u>Food</u>	<u>Design History</u>
Year 7	<b>Storage Box</b> Use a variety of hand tools and machinery to create an attractive mixed material box.	<b>Hat</b> Introduction to textiles using hand techniques to model and make a beanie hat.	<b>Chocolate Bar</b> Design & model a new themed chocolate bar using CAD and modelling materials.	<b>Healthy snack</b> Create a range of healthy snacks using a variety of ingredients and processes.	
Year 8	<b>Oil Burner</b> Use wood and metals to create a scented oil burner.	<b>Cushion</b> Using Applique and hand printing techniques to create a themed cushion.	<b>Film Promotion</b> Use CAD and CAM to produce range of graphic materials to promote a fairy tale.	<b>Bread and butter</b> Create breads from around the world and make a range of accompaniments	
Year 9	<b>Clocks</b> Use a range of materials and new processes to design a creative clock.	<b>Pencil Case</b> Use new technologies to design and make a creative pencil case.	<b>Music Festival</b> Use knowledge of graphics to develop a range of promotional materials for a new festival for Hackney.	<b>Balanced Meal</b> Use knowledge of ingredients and techniques to develop a balanced meal for a range of users.	<b>Design Movements</b> Learn about design through history and create a mirror based on a chosen movement

*NB: Design & Technology classes are at different terms depending on a student's group. Because of this, terms are not assigned to the above curriculum map.*